



SYLLABUS TEMPLATE

Course Number Course Name	ED 474 Methods And Materials In Secondary Education
Credit Value (Breakdown of theory and lab credits)	3 Theory
Catalog Course Description	This course explores the methods and materials appropriate in a secondary learning environment. You will learn teaching strategies, assessments, adaptive teaching for student learning styles, integration of content areas, and block scheduling. Alternatives to lecture are emphasized, with diversity of multiculturalism as a major focus. You will participate in seminars and observe 10 hours of classroom instruction in the field. Prerequisite: Passing NES, Essential Academic Skills (I, II, III). (3, 3T+0L)
Student Learning Outcomes of the course	1. Classroom Management: Knowledge Principle 6, Knowledge Principle 8 Characteristics of Adolescent Learners: Knowledge Principle 2, Knowledge Principle 4, Knowledge Principle 3 Strategies for working with English Language Learners: Knowledge Principle 2, Skills: Utilization of Technology Student Engagement: Knowledge Principle 2, Dispositions 1,2, and 3, Knowledge Principles 3 and 4.
College-Wide Student Learning Outcomes	ED 474 learning objectives align with the following NNMC College Wide Goal: Communication Use the verbal, written, listening, and visual skills necessary to analyze, synthesize and cite information, construct arguments, identify and solve problems, and engage across academic fields and civic discourse. Critical Thought Infer specific contexts and situations for learning by asking essential questions and applying both quantitative or qualitative methodologies and processes to solve problems. Cultural Competence Ability to perceive situations from various cultural and ethical contexts; to realize the role of the individual in influencing societal consequences; understand the importance of character values such as but not limited to: truthfulness and personal integrity, sense of responsibility, sense of fairness and justice, to test conventional wisdom for the pursuit of truth empathy, compassion, and general good citizenship. Information Literacy Ability to use current technology including (where applicable) but not limited to: computer software such as word processors, statistics/analytical programs, simulation programs, musical/artistic programs, and other software that increases overall ability and understanding; machinery and industrial processes that contributes towards increased productivity and efficiency; Innovation or the application of creativity or original thought.